

# LCD backlight can be customized color matching renderings

Backlight LCD Mode	Y/G LED	RED LED	BLUE LED	WHITE LED	GREEN LED	ORANGE LED
	Y/G LED+ STN POS Y/G LCD	RED LED+ STN POS Y/G LCD	BLUE LED+ STN POS Y/G LCD	WHITE LED+ STN POS Y/G LCD	GREEN LED+ STN POS Y/G LCD	ORANGE LED+ STN POS Y/G LCD
STN Y/G LCD	STN Y/G(+) + YG	STN YG(+) + R	STN Y/G(+) + B	STN Y/G(+) + W	STN Y/G(+) + G	STN Y/G(+) + O
	Y/G LED+ STN POS GRAY LCD	RED LED+ STN POS GRAY LCD	BLUE LED+ STN POS GRAY LCD	WHITE LED+ STN POS GRAY LCD	GREEN LED+ STN POS GRAY LCD	ORANGE LED+ STN POS GRAY LCD
STN GRAY LCD	STN GR(+) + Y/G	STN GR(+) + R	STN GR(+) + B	STN GR(+) + W	STN GR(+) + G	STN GR(+) + O
	Y/G LED+ STN NEG BLUE LCD	RED LED+ STN NEG BLUE LCD	BLUE LED+ STN NEG BLUE LCD	WHITE LED+ STN NEG BLUE LCD	GREEN LED+ STN NEG BLUE LCD	ORANGE LED+ STN NEG BLUE LCD
STN NEG LCD	STN B(-) + Y/G	STN B(-) + R	STN B(-) + B	STN B(-) + W	STN B(-) + G	STN B(-) + O
	Y/G LED+ FSTN POS LCD	RED LED+ FSTN POS LCD	BLUE LED+ FSTN POS LCD	WHITE LED+ FSTN POS LCD	GREEN LED+ FSTN POS LCD	ORANGE LED+ FSTN POS LCD
FSTN LCD	FSTN(+) + Y/G	FSTN(+) + R	FSTN(+) + B	FSTN(+) + W	FSTN(+) + G	FSTN(+) + O
	Y/G LED+ DFSTN NEG LCD	RED LED+ DFSTN NEG LCD	BLUE LED+ DFSTN NEG LCD	WHITE LED+ DFSTN NEG LCD	GREEN LED+ DFSTN NEG LCD	ORANGE LED+ DFSTN NEG LCD
DFSTN LCD	DFSTN(-) + Y/G	DFSTN(-) + R	DFSTN(-) + B	DFSTN(-) + W	DFSTN(-) + G	DFSTN(-) + O
	Y/G LED+ TN POS GRAY LCD	RED LED+ TN POS GRAY LCD	BLUE LED+ TN POS GRAY LCD	WHITE LED+ TN POS GRAY LCD	GREEN LED+ TN POS GRAY LCD	ORANGE LED+ TN POS GRAY LCD
TN LCD	TN(+) + Y/G	TN(+) + R	TN(+) + B	TN(+) + W	TN(+) + G	TN(+) + O
	Y/G LED+ TN NEG BLACK LCD	RED LED+ TN NEG BLACK LCD	BLUE LED+ TN NEG BLACK LCD	WHITE LED+ TN NEG BLACK LCD	GREEN LED+ TN NEG BLACK LCD	ORANGE LED+ TN NEG BLACK LCD
TN LCD	TN(-) + Y/G	TN(-) + R	TN(-) + B	TN(-) + W	TN(-) + G	TN(-) + O
	Y/G LED+ VA BLACK LCD	RED LED+ VA BLACK LCD	BLUE LED+ VA BLACK LCD	WHITE LED+ VA BLACK LCD	GREEN LED+ VA BLACK LCD	ORANGE LED+ VA BLACK LCD
VA Black LCD	VA(-) + Y/G	TN(-) + R	TN(-) + B	TN(-) + W	TN(-) + G	TN(-) + O